

Max Degterev

Software engineer

Personal information

Full name	Maxim Degterev
Date of birth	May 27 th , 1988
E-mail	max@degterev.me
Languages	Russian: native English: fluent (8/9 IELTS) German: intermediate

Technical skills

Web development	<ul style="list-style-type: none">• HTML• JavaScript, ES6+<ul style="list-style-type: none">- React, Angular, VueJS- NodeJS, ExpressJS- Mocha, SinonJS• CSS<ul style="list-style-type: none">- Stylus, Sass (SCSS), LESS- SMACSS, BEM, OOCSS
Design tools	Adobe Photoshop, Adobe Illustrator, Sketch
Other	<ul style="list-style-type: none">• Experience with mobile first and responsive design• Experience with server rendered SPAs• Experience with Selenium and Headless browsers• Git• Build tools: Grunt, Browserify, Gulp, Webpack• Storage: SQL, Redis, MongoDB

Work experience

2015–Present

[Nebenan.de](#), Berlin

Senior software developer

- Developed main website from the ground up
- Migrated from an old Angular stack to a modern React stack
- Set up a scalable architecture for other SPAs
- Developed microservices for image processing, text classification, etc.
- Lead more junior frontend developers

Technologies: Angular, React, Redux, React Router, Babel (ES6+), Stylus, NodeJS

2014–2015

[SwiftGift.me](#), London

Lead software developer

- Helped migrating from Magento to custom NodeJS backend
- Helped recruiting a tech team: designers, developers
- Helped with product planning, wrote specs
- Managed a team of remote developers and designers
- Developed architecture for the REST API, Backoffice and the main website

Technologies: CoffeeScript, VueJS, Backbone, Stylus, Pug, ExpressJS, NodeJS

2013–2014

[Moviepilot.com](#), Berlin

Senior software developer

- Developed mobile version of the website
- Worked on and helped refactor and modernize the main website
- Added server rendering and improved performance of the main website
- Worked together with a more junior developer and managed tasks

Technologies: CoffeeScript, Backbone, ChaplinJS, Sass/Stylus, HamI/Pug, NodeJS

2011–2013

[Ostrovok.ru](#), Moscow

Front-end web developer

- Worked on the main website
- Worked on experimental projects
- Developed mobile version of the website

Technologies: CoffeeScript, Backbone, Sass/
Stylus, Pug, NodeJS

2010–2011

BrainCube.ru, Moscow

Full stack web developer, project manager

2007–2010

Freelance Software Developer, Moscow

Web design & development, game
development, server management

Education

2007–2011

Bachelor, IT in Banking

Moscow Institute of International Social and
Humanitarian Relations

2006–2012

Bachelor, Telecommunications Engineering

Moscow Technical University of
Communications and Informatics

Professional interests

- Web technologies
- UX, design and typography
- App development
- Machine learning
- Video games development

In my spare time I “lift things up and put them down” in the gym, skate, rollerblade, and kick ass at first-person shooter games.
